

Doggie Doubles Doubles Practice to 20

Doggie Doubles is a fun way for children to practice doubles facts to 20 by playing one of three games using a spinner (included) and game board featuring super cute stitched dogs created by the amazing Ashley Hughes! There is also a printable to use for written practice or assessment.

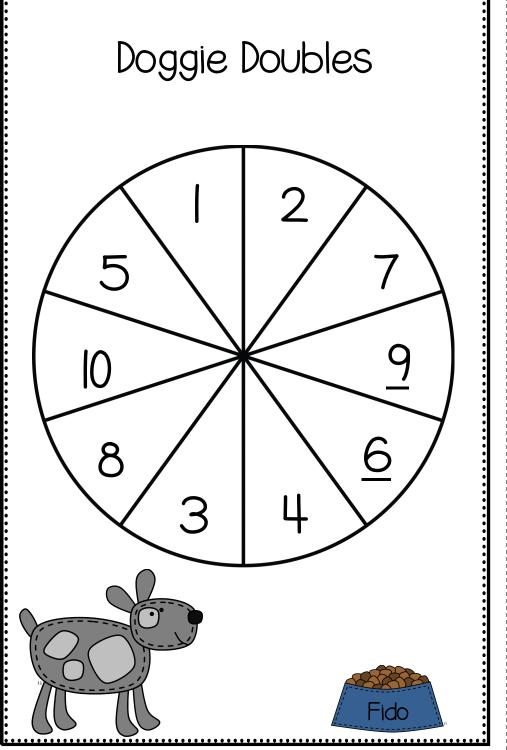
I've included three versions of the game board: full color with colored frame; full color on white; and black and white. I print my game boards and spinners on regular paper or cardstock, and put them in page protectors. For the spinners, I cut the whole thing (spinner and page protector) on the cutline with a paper cutter; a little piece of tape on the cut edge keeps the spinner from sliding out. My kids spin with a pencil-and-paper-clip spinner. I also make lots of black and white paper copies; this year I have many kids who love the "Color It" version of the game (see below).

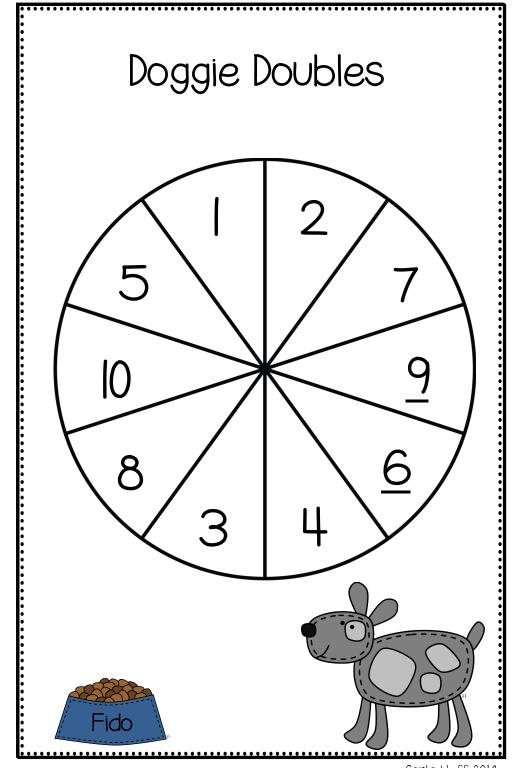
My students love playing these three Doggie Doubles games:

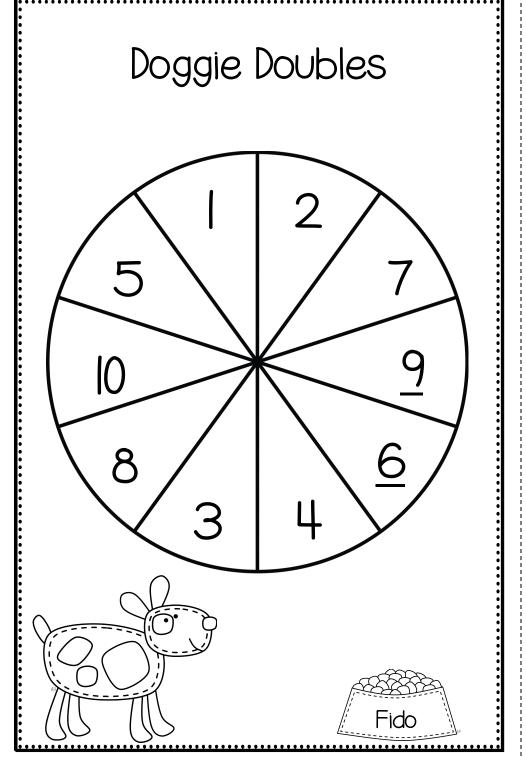
- **Bump**: Taking turns, partners spin and double the result. If the double is uncovered, the player covers it with a cube. If there is a cube of another color on the sum, the player bumps it off and replaces it with a cube of his/her own color. If a player already has a cube of his/her own color there, she/he adds a second cube to form a block which cannot be bumped off. The game ends when one player places his/her last cube. This player is the winner! (For this game, partners will need a game board and spinner to share, and 12 cubes each in his/her own color. I use Unifix cubes as they snap together easily when a second cube is added to form a block.)
- Cover Up: Taking turns, partners spin and double the result. If the double is uncovered, the player covers it with a cube. If it is already covered (by either player), the player's turn ends without placing a cube. The game ends when all of the doubles are covered. Players count up their cubes; the player who placed the most cubes on the board is the winner! (For this game, partners will need a game board and spinner to share, and 10 cubes each in his/her own color.)
- **Color It:** Taking turns, players spin and double the result. If the double is uncolored, the player colors it on his/her own game board. If it is already colored, the player's turn ends. The game ends when one player has colored all of the doubles on his/her game board. This player is the winner! (For this game, each player needs their own black/white copy of a game board, and a spinner and crayons to share.)

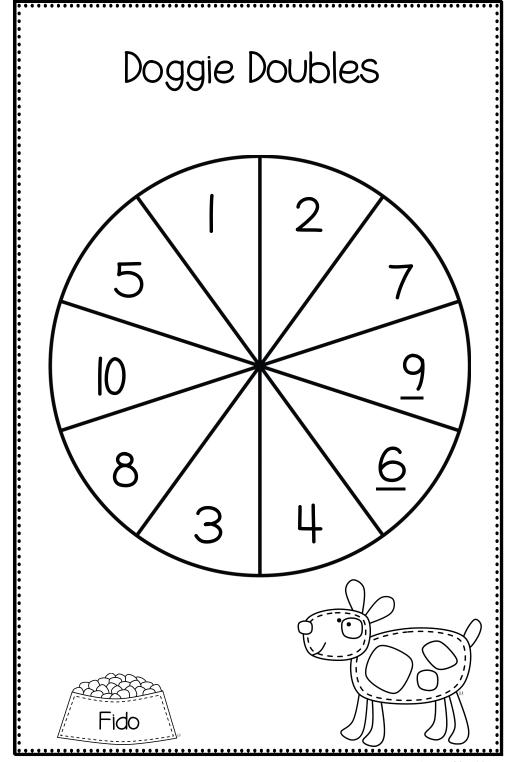
I hope you and your students enjoy this freebie! Doggie Doubles is part of a larger addition practice set called Fido & Friends, available in my TpT store. The full set provides differentiated practice with addition facts through 9 + 9; it includes separate game boards and printables for each addend. Please visit my store for more information.

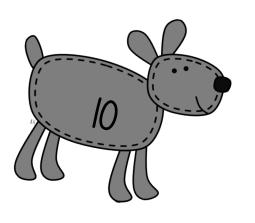
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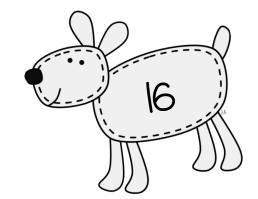


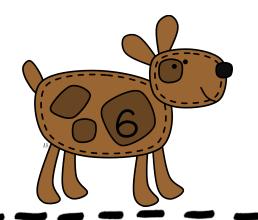




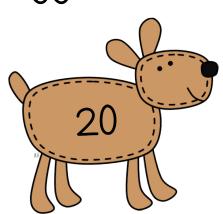






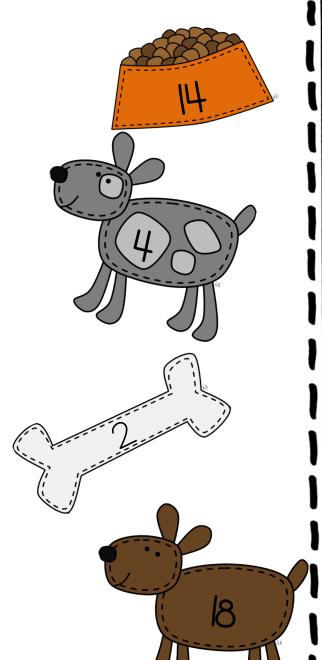


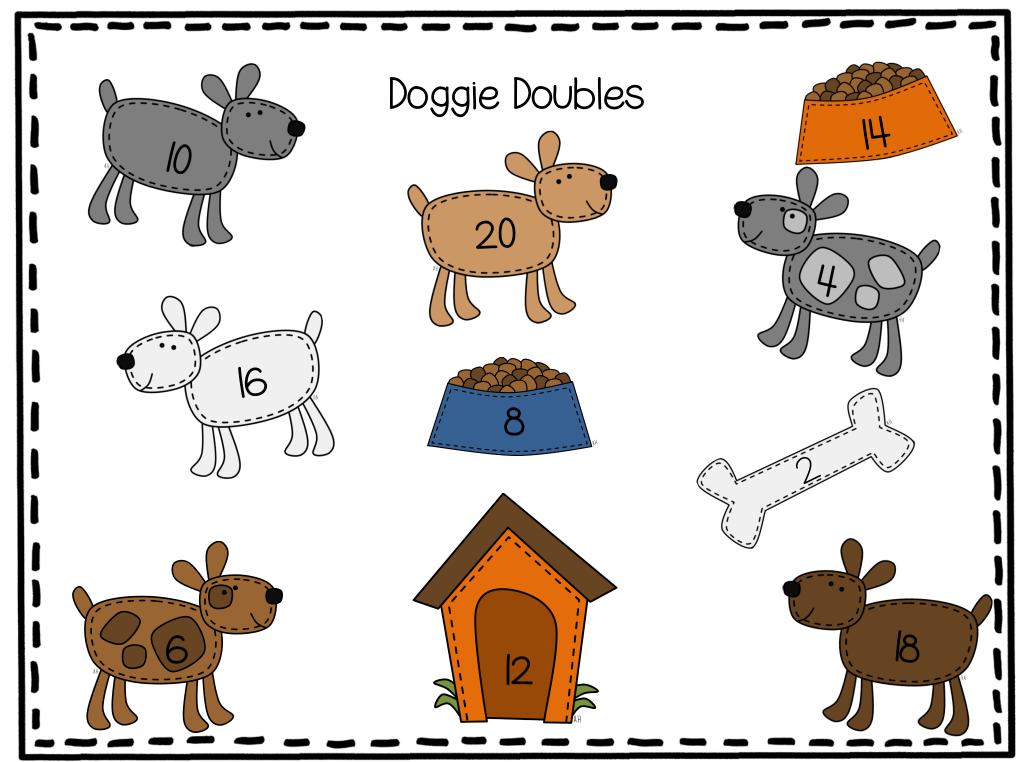
Doggie Doubles

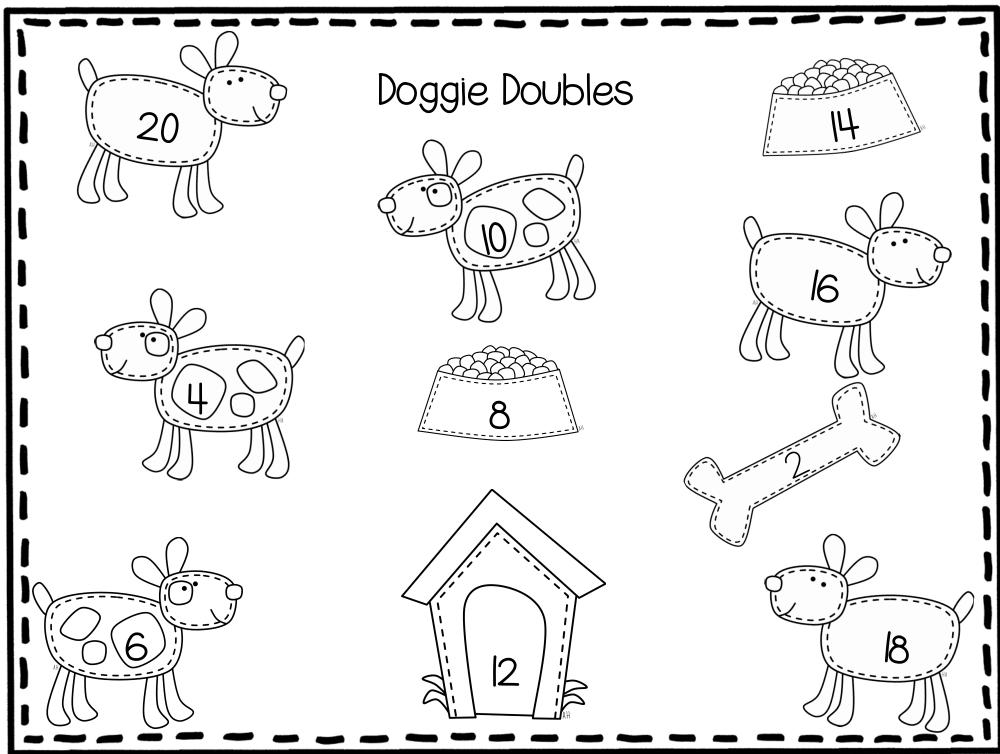








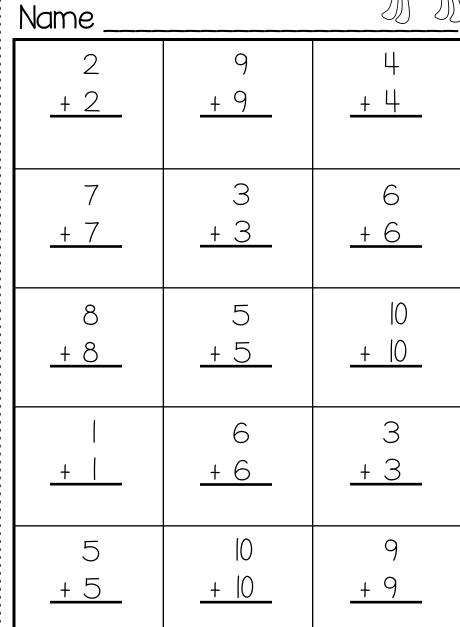






Mamo

Name		
2 + 2	9 + 9	4 <u>+ 4</u>
7 <u>+ 7</u>	3 + 3	6 + 6
8 + 8	5 + 5	10 + 10
+	6 + 6	3 + 3
5 <u>+ 5</u>	10 + 10	9 + 9



Doubles

Thank You!

Doggie Doubles was made with creative resources from:

Ashley Hughes: www.teacherspayteachers.com/Store/Ashley-Hughes-38

Cara Carroll: wwww.teacherspayteachers.com/Store/Cara-Carroll

Kevin and Amanda: www.kevinandamanda.com/fonts/
Lovin Lit: www.teacherspayteachers.com/Store/Lovin-Lit

Meghan Bryan: www.teacherspayteachers.com/Store/First-Grade-Fancy

Thanks so much for downloading Doggie Doubles! If you like this game, you might also like **Fido & Friends:** gameboards, spinners, and practice pages like those in this set; they are for addition facts from 2 + 2 to 9 + 9. You can find that set in my Teachers Pay Teachers store.

For more fun math games, please visit my TpT store. As always, I appreciate your feedback!

Carla

www.teacherspayteachers.com/Store/Carla-Hoff